

1. RUMBLE

Friday. Friday! FRIDAY!!!

Crippled System is proud to present: The **Warmachine & Hordes 1.Rumble!**

This special format **casual** Warmachine & Hordes event pits four players in a winner-take-all cage fight. Do you have the guts to step into the ring? Not up for the challenge? Stick around after the tournament for Demos and Battle Box games!

Date: Friday, November 4th

Time: Registration starts at 6:00PM

Games start at 7:00PM

Location: Rock-Con (<http://www.rock-con.com/>)

Cost: \$5

Format: 1 Point Rumble (see special rules)

Sponsors:



www.NobleKnight.com



KryptoniteCollectibles.net



www.CrippledSystem.com

Army List:

Each player must have a valid Warmachine or Hordes list that consists of 1 Warcaster or Warlock, the selected Warcaster/Warlocks Warjack/Warbeast points, and 1 Army point. For example, a player fielding Kommander Strakhov (with 6 Warjack Points) could also take a Juggernaut for 7 points (6 Warjack Points +1 Army Point) or a Berserker for 6 Points and a War Dog attachment for 1 Point.

Scenario:

In the middle of the board is a 5" control zone. Any player with a model in the zone, while no enemy models are in the zone, will gain a control point. The first player to reach two points or to be the last player with active models on the table wins.

Scoring:

Each Scenario Point is worth 1 Victory Point.

Killing an opponent's Warcaster/Warlock is worth 1 Victory Point.

Each Win is worth 2 Victory Points.

Fielding a fully painted force is worth 2 Victory Points.

Special Rules:

Due to the special nature of this event, a few special rules apply:

1) No feats in 2 player games.

2) No large base Warcaster/Warlock models in 2 player games.

3) At the start of their turn, Hordes Players have the option to generate 1d3 Fury that their Warlock must leach in their control phase.

Prizes:

Gift Certificates to Nobel Knight Games

Championship Belt